

STRATFORD PUBLIC SCHOOLS

Art Department* - Fine Art I

Curriculum Scope and Sequence

**Units in all Visual Art courses are cumulative. Students will be expected to utilize and combine skills and knowledge from previous units and courses as they move forward to create and respond to a continuum of artwork in each course.*

Concept/Units		Application – Students will:
HIGH SCHOOL	Line	<ul style="list-style-type: none">• Use prior knowledge from design prerequisite to build observation drawing skill.• Use a variety of lines to create values and textures in observational drawings.• Understand the use of line in creating composition.• Experience drawing and painting “en plein air”
	Shape	<ul style="list-style-type: none">• Use prior knowledge from design prerequisite to build observation drawing skill.• Create a variety of shapes using a variety of tools and techniques.• Create overlapping designs using shapes.• Create contrast using freeform vs. geometric.• Create a focal point.• Develop an understanding of contrast.• Create observational drawings outside.• Demonstrate the ability to render geometric solid shapes.• Be responsible for keeping a sketchbook/journal.• Create a sequential drawing transitioning from one solid form to another.
	Form	<ul style="list-style-type: none">• Create a 3 –D solution with a 2-D design.• Analyze solid Forms in our environment.• Use Value to create Form.• Illustrate their understanding of organic and geometric shapes and solid forms.

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Concept/Units	Application – Students will:
Value	<ul style="list-style-type: none">• Create a grey scale.• Create observational drawings.• Practice using Value to create three dimensional form, using a variety of tools.• Learn shading techniques to emphasize form.• Use crosshatching and stippling to create value.• Understand how light sources are used to create cast shadows.• Demonstrate knowledge of value using a variety of media.• Increase their ability to create imaginary pieces.• Hone their visual acuity (grey scale/ color intensities).
Color	<ul style="list-style-type: none">• Create a 144 hued color wheel using only primary hues and white.• Improve painting techniques and eye – hand coordination.• Create a neutral composition.• Create a self-portrait using the grid enlargement technique.
Texture	<ul style="list-style-type: none">• Create a 144 hued color wheel using only primary hues and white.• Improve painting techniques and eye – hand coordination.• Create a neutral composition.• Create a self-portrait using the grid enlargement technique.
Space	<ul style="list-style-type: none">• Create shapes using one point perspective.• Create a cityscape using 2 point perspective.• Recognize the use of space in famous works of art.