

STRATFORD PUBLIC SCHOOLS

Art Department* - Sculpture

Curriculum Scope and Sequence

* Units in all Visual Art courses are cumulative. Students will be expected to utilize and combine skills and knowledge from previous units and courses as they move forward to create and respond to a continuum of artwork in each course.

| Concept/Units | | Application - Students will: |
|----------------------|------------------------|---|
| HIGH SCHOOL | Sculptural Foundations | <ul style="list-style-type: none">• Analyze and interpret art works in terms of form, cultural and historical context and purpose.• Develop concepts of form in space.• Interpret and understand ideas and emotions through the 3-Dimensional art form. |
| | Relief | <ul style="list-style-type: none">• Use materials to create the illusion of depth.• Develop concepts of form in space.• Use a variety of relief techniques.• Use embossing technique to create a “print “ of their relief.• Create a clay Relief with at least 3 levels.• Create a Paper Mache/ clay mask.• Create a stabile from cardboard or foam core using a repeated motif and a specific color scheme.• Create a high relief using geometric and or freeform shapes exploring negative and positive space. |
| | Sculpture In The Round | <ul style="list-style-type: none">• Use materials to create a sculpture in the round.• Develop concepts of form in space.• Use a variety of sculpting techniques.• Research an animal and create a clay animal, illustrating realistic depictions from their research.• Create an egg shaped sculpture from clay decorated with carvings and attached appliqué.• Create a free form organic sculpture out of plaster.• Create a proportionately correct wire human figure working from figure drawings. |
| | Mobile | <ul style="list-style-type: none">• Use materials to create a sun catcher.• Use materials to create a mobile.• Use materials to create a wind chime.• Develop concepts of form in space.• Use a variety of sculpting techniques. |